

# A Lightweight Cryptographic Permutation Generator for Critical Infrastructure Protection

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# Outline

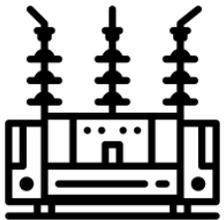
1. Problem Statement
2. Background
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# Outline

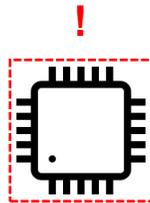
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# Problem Statement

- Field devices may be physically insecure and have strict resource/computing power limitations
  - Sensors
  - Field IEDs
  - Pole-Mounted Switches
- An adversary with access to a physically-insecure device may tamper with the memory contents of the device or otherwise cause the device to generate erroneous data
- Erroneous data transmitted upstream can falsely trigger protection mechanisms and cause device misoperation, damage, and outages



Control Center



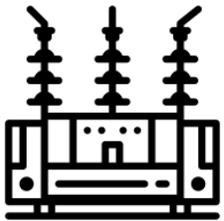
Deployed Temperature Sensor



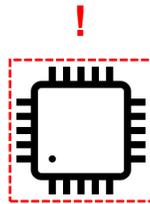
Remote Substation

# Problem Statement

- **Goal:** Design a hardware-efficient/lightweight security scheme that can be applied to devices to protect memory contents in the field
- The scheme should:
  - Not allow adversary access to plaintext data in device memory
  - Allow for the receiver to detect tampering/modification of the post-sensed data



Control Center



Deployed Temperature Sensor



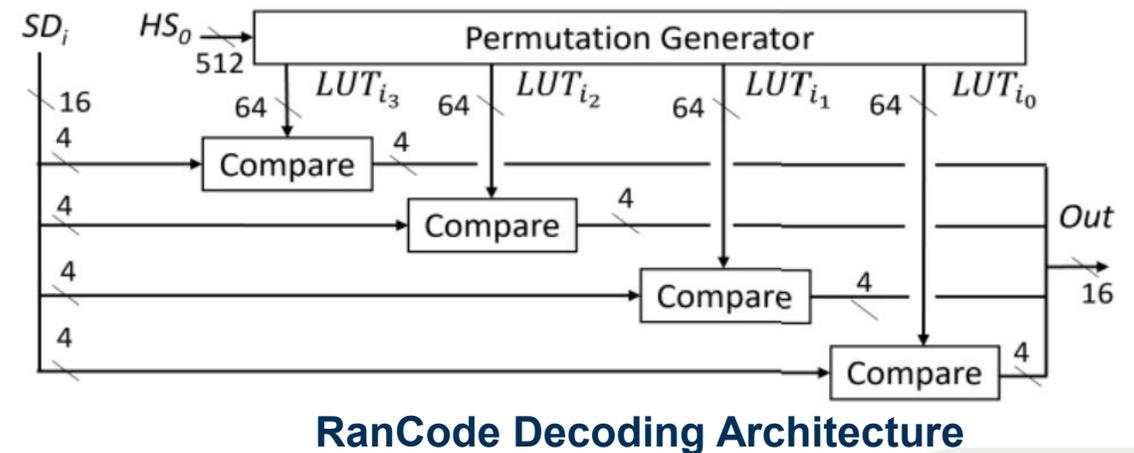
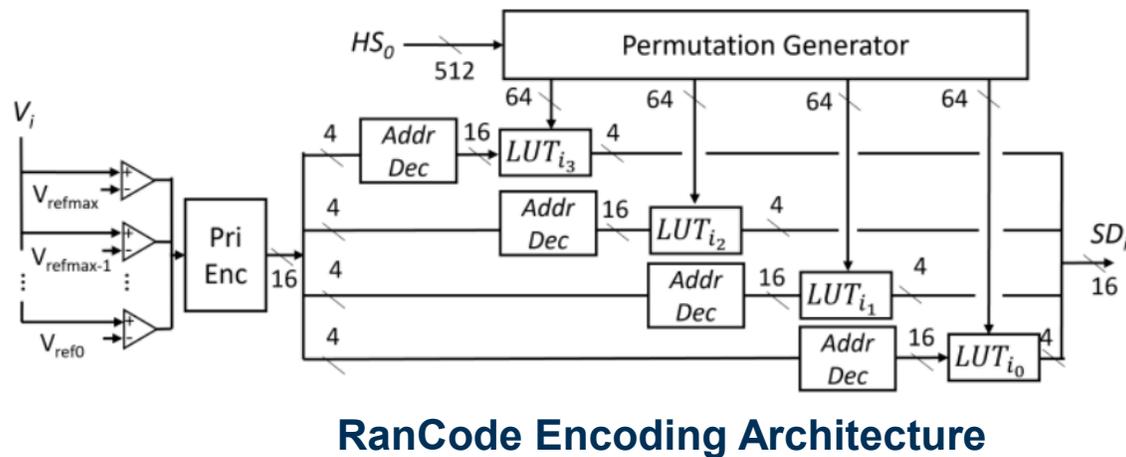
Critical Infrastructure

# Outline

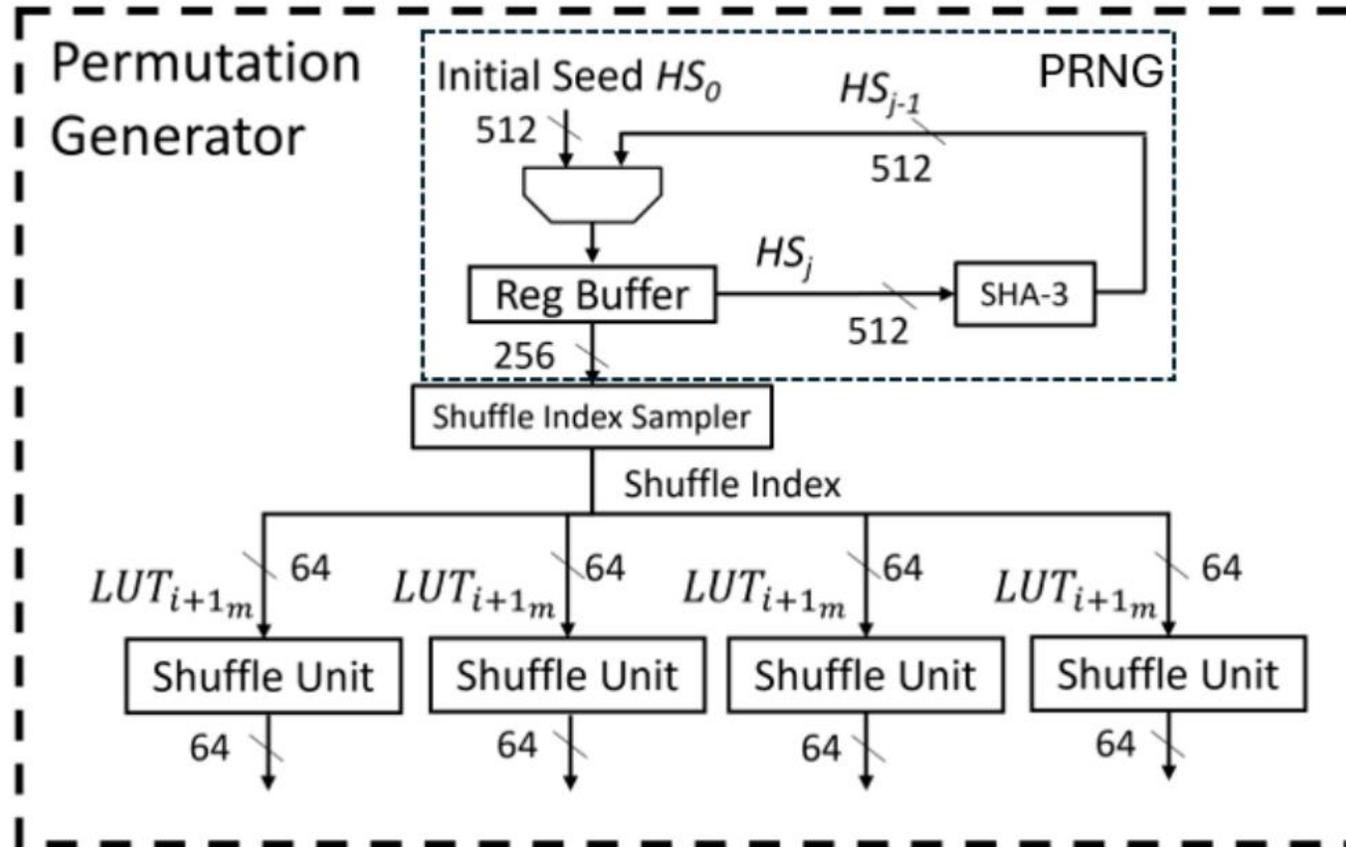
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# Background

- RanCode [1,2] is a hardware-oriented encoding scheme that uses pseudorandomly-generated lookup tables (LUTs) to encode/decode data
- To generate pseudorandom LUTs, RanCode requires the implementation of a cryptographically-secure pseudorandom number generator (PRNG), heretofore SHA-3 [1,2,3] (TPEC 2022)
  - SHA-3 has a significant hardware footprint, utilizing more hardware than the rest of the RanCode architecture



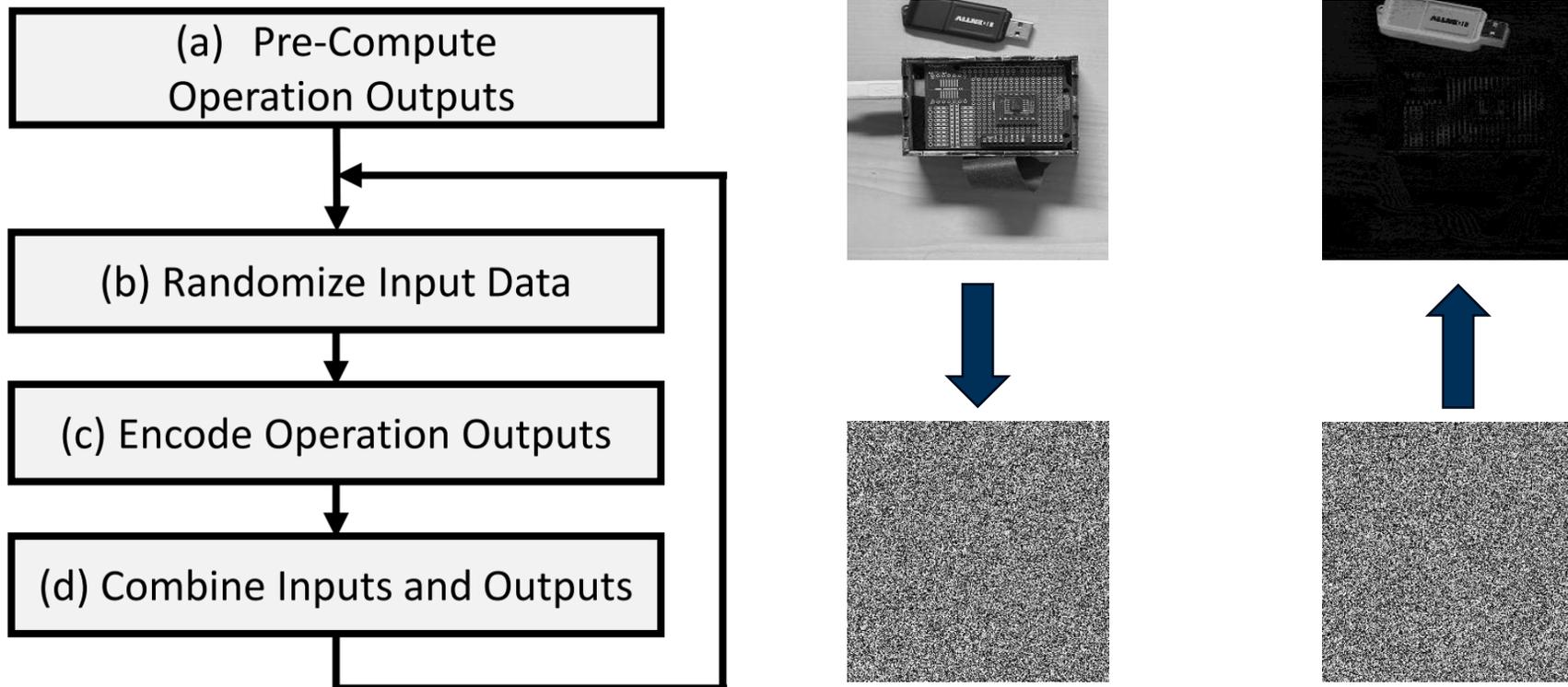
# Background



RanCode Permutation Generator

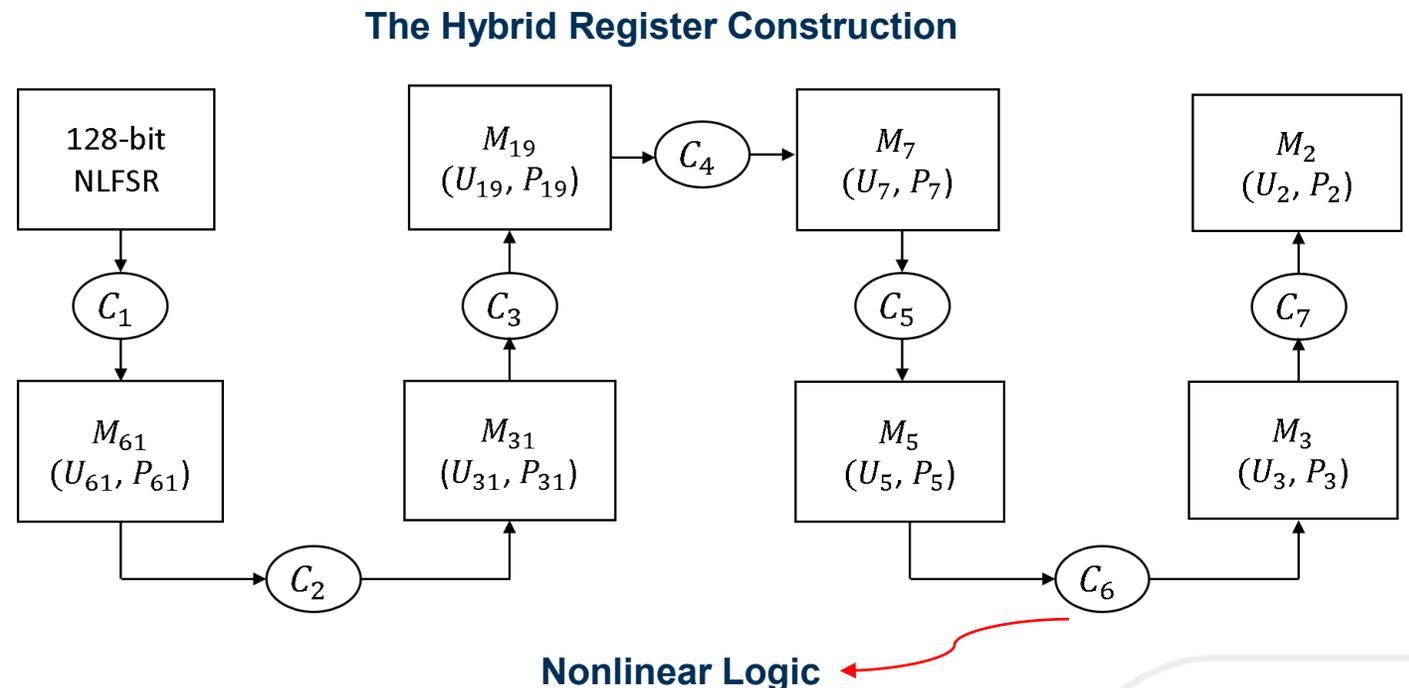
# Background

- RanCompute [2] is a companion architecture to RanCode that allows for performing computation in the encoded domain
- RanCompute implements a *homomorphism*, meaning that algebraic computations on encoded values are reflected accurately in the decoded result



# Background

- The hybrid register stream cipher [4] is a lightweight encryption scheme proposed for resource-constrained hardware environments
- This stream cipher is based on the interconnection of a Nonlinear Feedback Shift Register (NLFSR) and a Composite Mersenne Product Register (CMPR) [5]
- The PRNG of the hybrid register stream cipher is a 256-bit nonlinearly-updating register (128-bit NLFSR + 128-bit CMPR)
- The hybrid register stream cipher provides 128 bits of security

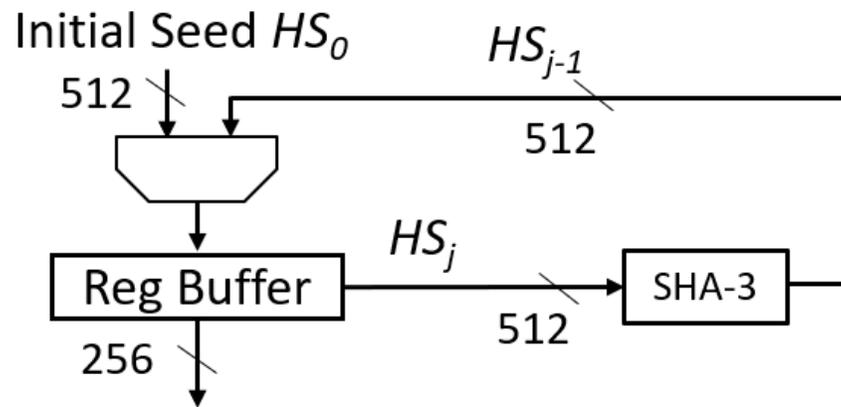


# Outline

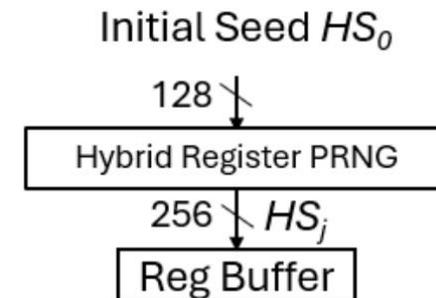
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- **System Architecture**
- Experimental Evaluation
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# System Architecture

- We propose replacing SHA-3 with the hybrid register in the RanCode permutation generator architecture
- Since the hybrid register was designed for stream cipher applications, it has exponential period
  - The hybrid register can generate a pseudorandom bitstream of up to  $2^{81}$  bits [4]
- Therefore, the PRNG reseeding previously required in the RanCode architecture can be eliminated



Original Permutation Generator



Proposed Lightweight Permutation Generator

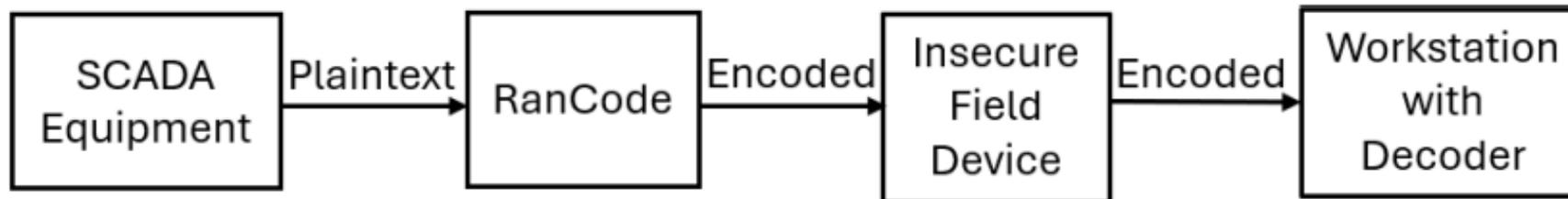
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# Experimental Evaluation

- **Sensor Data Encoding:**

- Encoded 57,600 bits of temperature samples from a TI LM95172 temperature sensor IC
- Each temperature sample consists of a fixed-point 16-bit temperature value
- Randomness testing using the NIST Statistical Test Suite [6] indicates that the encoded data is pseudorandom and does not exhibit statistical vulnerabilities
  - An adversary with access to temperature sensor memory contents would not learn anything from reading the encoded data without attempting to break the hybrid register cryptography

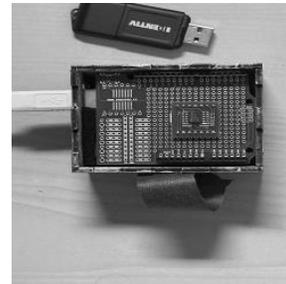
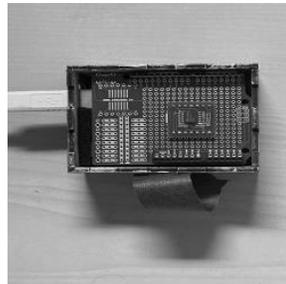


Sensor Data Encoding Experimentation Flow

# Experimental Evaluation

- **RanCompute Image Difference:**

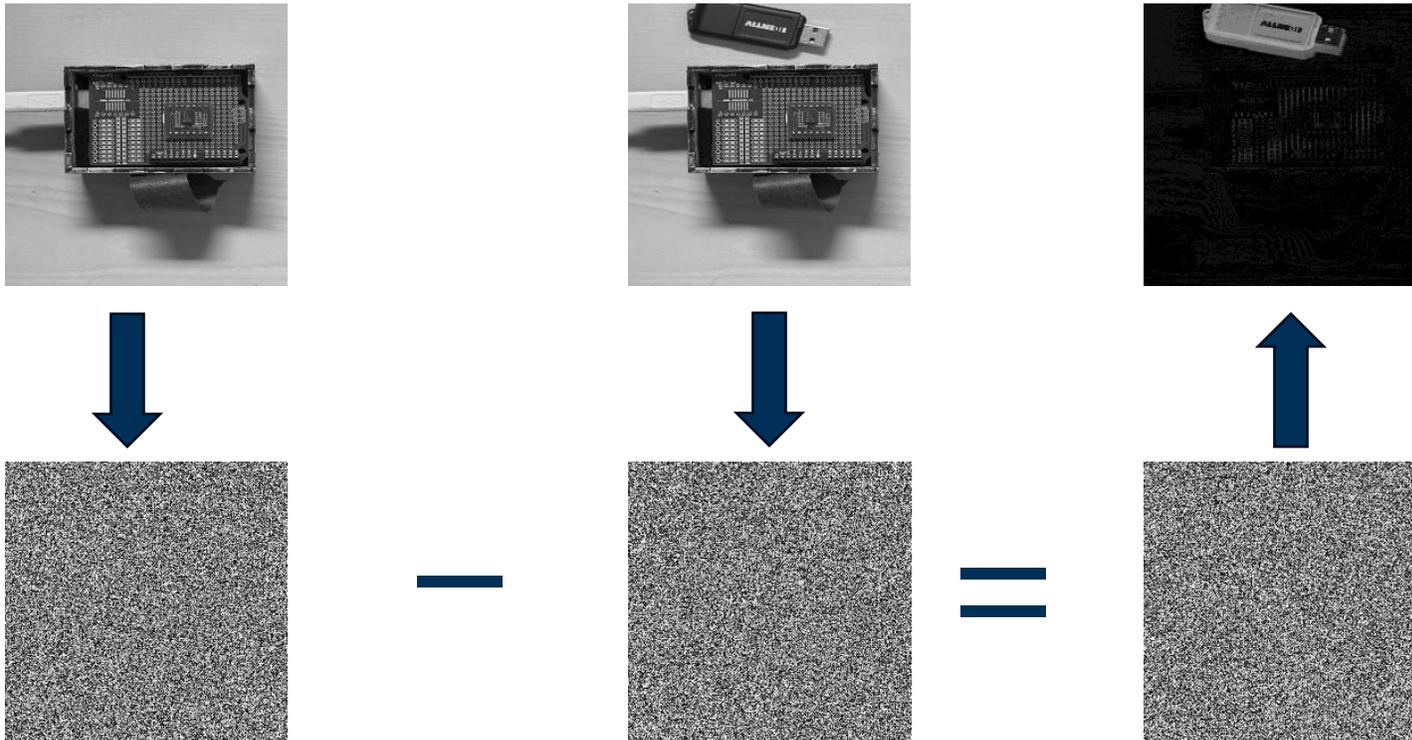
- Since RanCompute implements a homomorphism, it is possible to take the pixel-wise difference of images encoded with RanCode and correctly decode the result
- Image difference is applicable to video feed monitoring and motion detection scenarios
- The images below depict a scenario where a temperature sensor circuit is monitored by a camera, with one of the images including a USB stick above the circuit
- This scenario ties into the physical attack surface we seek to address, where an adversary has access to a deployed device and can interact with the hardware, potentially using peripheral devices (e.g., USB sticks)



# Experimental Evaluation

- **RanCompute Image Difference:**

- Encoded two 250x250 PNG images of a temperature sensor device, where the second image includes a flash drive above the sensor
- In the encoded domain, the pixel-wise difference of the images was taken, and the decoded result accurately shows the flash drive only



# Experimental Evaluation

- RanCode implementation results on the Intel® DE10-Standard FPGA board:
  - -63% ALM utilization
    - ALMs (adaptive logic modules) are the combinational logic blocks used in Intel® FPGAs
  - -86% reduction register utilization
  - +20MHz encoding frequency

Circuit	ALMs	Registers	DSP	$F_{max}$ (MHz)
Encoder	4044	3694	44	180
Decoder	4088	3461	44	200

## RanCode with SHA-3

Circuit	ALMs*	Registers	DSP	$F_{max}$ (MHz)
Encoder	1490	503	44	200
Decoder	1534	470	44	200

## RanCode with Hybrid Register

# Experimental Evaluation

- Additional Improvements:
  - 830 clock cycles per encoding -> 256 clock cycles per encoding
  - RanCompute image difference throughput for encoding 720p video feed at 200MHz\*:
    - Prior work [2] demonstrates 15 FPS
    - LUT query takes 8 cycles [2]
    - 720p frame contains  $1280 \times 720 = 921,600$  pixels
    - Per-pixel compute time:  $t_p = \frac{8}{200} = 40$  ns
    - Frame time:  $t_f = 921,600 * 40 \approx 37$  ms
    - Maximum throughput w/hybrid register:  $1/37 \approx 27$  FPS

\*Our throughput/FPS computation corresponds to the  $F_{\max}$  obtained from the FPGA synthesis software; we did not use a dynamically reconfigurable FPGA target or implement a real-time video controller on an FPGA.

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